

## EDUCATION

### Savannah College of Art and Design, Savannah GA

Bachelor of Fine Arts, Animation

May, 2023

## PROFESSIONAL EXPERIENCES

### CARLEY CORPORATION, 3D Modeler (Professional Internship)

11/23 - 4/24

- Created 3D Models for various government contracts, based on photographs and 2D line drawings
- Assisted in creating 2D visuals for training solutions

### Polyient Games, 3D Modeler (Contract)

4/19 - 6/21

- Created 3D assets for mobile games
- 3D look-development and rendering

### DotDotDash, 3D Modeler/Character Designer (Contract)

6/22 - 4/23

- Designed, modeled, and rendered 3D character portraits for employee roster, based on 2D concepts

## Recent Film and Technical Projects

### *Furnished*, Technical Director

- Capstone Project: a 3-minute animated short film
- Selected for SCAD short-film year-end senior showcase; nominated for Student Emmy
- Led 3D Modeling, Lighting, Texturing, and Rendering
- Created 3D assets from 2D concepts

9/22 - 5/23

### *Neko Takoyaki*, General Animation

- Senior Project: hybrid animated 2-minute film (2D and 3D)
- 3D Modeling, Lighting, Texturing, Rendering, and Animation

4/26 - 6/1

## ACCOMPLISHMENTS

- Commissioned for digital ticket design for BTS (Bangtan Boys) concert in Osaka, Japan  
*Although designs created, concert was canceled in wake of Pandemic; project did not come to fruition*
- Collaborated with Art gallery, *Superchief Gallery NYC* and had artwork featured on billboard in downtown Tokyo, Japan
- Commissioned for published book cover artwork, *Last Words From the Red Cape* by B. Gold, available at Barnes and Noble
- Artwork featured in published book, *Computer Generated: The 3D Art Anthology*

## SOFTWARE EXPERTISE

- Autodesk Maya
- Autodesk 3DS Max
- Blender
- Substance Painter
- Zbrush
- Unreal Engine
- Adobe Photoshop
- Premiere Pro